

The Black Raven



Johannes Faust

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Raven

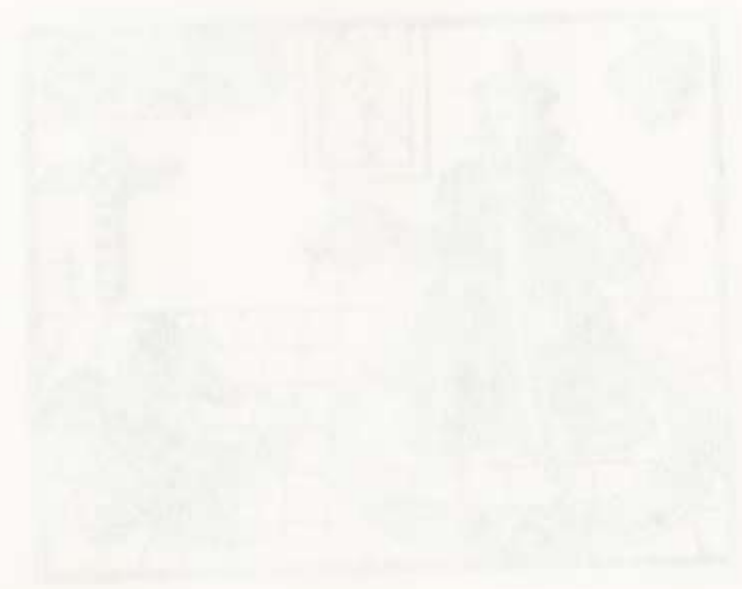


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Forward

Doctor Johannes Faust was an alchemist, astrologer and magician of the German Renaissance. He was born in 1480 and died in 1541. His story became legend in Germany, he was known to have wrote several grimoires on magickal practice.

Faust is believed to have entered a pact with the Devil, pledging his soul in exchange for 24 years of service. He lived a life of pleasure and it is said at the end of 24 years Satan appeared before him announcing his death would take place the next day. After dinner loud noises could be heard coming from his room.

The only thing left of him in the room was blood, brains, and the eyes of Johannes Faust, his body was later found laying in the courtyard.

The Black Raven is one of the most intriguing books he produced as he reveals, in his own manic way, how to summon spirits from hell.

Take caution and treat the Dark Magicks in this book with respect, I don't condone the summoning of any of the spirits in this book, I only wish to preserve it in a tangible and concise form for people wanting to learn more about these all but forgotten ancient rituals.

I've sought out the sigils and seals referenced in the book and improved the image quality as nearly all the original images have been badly preserved. I've also improved some of the original translation.

-Brittany Nightshade

Introduction

This is Doctor Johannes Faustus Miracul Art and Magic Book, or The Black Raven, also named The Threefold Coercion of Hell.

With this book I, Dr. Johannes Faust, have coerced all the spirits so that they had to bring to me whatever I desired: be it gold, silver, treasures large and small, also the spring-root, and whatever else is available on Earth.

All that did I get with this book. I was also capable to dispel the spirits after they had done what I asked them for.

A Warning!

Never read these rituals aloud without a circle, otherwise you could be putting yourself in great danger! The spirit that you cannot make to obey will attach himself to your skin. You cannot dispel him, and he works on you very hard so that he can connect with you totally.

Therefore, set up my circle first and prepare everything very well. Do not forget the exact sigils of the spirit Before you begin with the works.

Be sure that you have the symbol of the spirit whom you desire most. If you summon with power you will achieve big results. This is the way for you to coerce the spirits As I have done myself. They must bring you everything that you demand.

My First Summoning

I, Doctor Johann Faust, am skilled in the Free Arts. From an early age on, I have read many books. During my studies, I ran across a book that contained many of these things concerning the summoning of spirits.

At first, I had my doubts, but I liked the idea of testing the practices that I have read of in the book, for I enjoyed the thought of the results that such practices would bring. However, as soon as I began to practice, things happened exactly as the book has told: a very powerful spirit (ASTAROTH) stood in front of me.

He demanded now from me to tell him why I had called him. Hurriedly I decided

that he should be serviceable and helpful to me in many situations and desires that I had. As a condition, the spirit demanded that I had to make a treaty with him at first.

In the beginning I had little inclination to do so. However, I had only a weak circle since my original thought was to only try things out a bit. For this reason, I was in no position to resist and I had to follow that which the spirit asked from me. Soon we had drawn up an agreement that said that the spirit had to serve me for a set time and amount of 2 years.

After this had happened, this spirit introduced Mochiel to me to him he commanded that he should serve me. I asked him (Mochiel) how fast he was, and he answered that he was as fast as the wind. My reply was that he will not serve me and that he should go back to the

place where he had come from.

Soon after that, Aniguel came. He replied to my question that he was as fast as a bird in the air. "You are still too slow, go away!" I answered.

Immediately after this the third spirit stood in front of me. His name was Aziel. I asked him how fast he was. He answered that he was as fast as human thought. "Good for you," I replied, "I want to have you!" With these words, I accepted him. This spirit has served me a long time as has been written about extensively.



"Astaroth, from the Lesser key of Solomon"

Caput Primum

(Chapter One)

With this I want to instruct you how you should act and force the spirits with strongest power so that they have to appear and come in front of your circle and give you everything that you want from them.

At the beginning they refuse. You should keep summoning them. In most cases do they come when you call them for the third time. If a spirit now appears and he does so as you requested, i.e., in a beautiful human shape, then it is best to ask him two or three questions so that you will not annoy him.

If, however the spirit does not come in human appearance, then you should rebuke him and you should not receive

him. The practitioner and his helpers should have received the absolution before the summoning and they should also have received the Holy Communion.

In addition, they should be very skilled in prayer, otherwise the spirits will not obey them. Your faith in the success of the operation needs to be as strong as if it (the success of your summoning) had already happened. In addition to this, you should consider diligently the day and hour such as Monday at 8 and at 3, Tuesday at 9, at 6, and at 12 midnight.

Always work on these two days, when the Moon is full, then the spirits will have to bring everything that you demand and want. You should do the summoning at a secret place. This ensures that you, the operator, will not be blocked or prevented in your work.

You need to make the circle and everything else with care. You need also to follow all instructions so that you will not make any mistakes. You should also have the pure truth of how you should behave, and you should give to the poor and to your suffering neighbors.

Keep all that which you have read in this book a secret and do not give it for free to anybody, otherwise you will not be happy. The fees that you receive from what you are doing you should pass on to others and you should help the poor and the persons who are suffering and the humble ones out of their difficulties.

If you refuse to do so, you will have no luck nor a good star. Let this be a constant warning to you, because never again will you receive those sciences of this world. Use everything correctly and in secret. Use it the right way, and reveal

it to nobody who is not worthy, otherwise your neck shall be broken, and if you tell it to a man of glory and you do not give the money that you received for it to a suffering and poor man, keep this a secret. Be careful not to make any agreement with the spirits so that you will not suffer and experience that which is going to happen to me.

General Citation of All Spirits

“Osola mica rama lamani,
Volase cala maja mira salame,
Viemisa molasola Rama Afasala,
Mirahel Zorabeli Assaja”

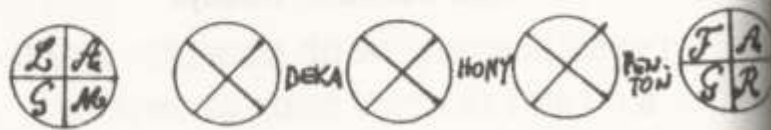
Caput Secundum

(Chapter Two)

This chapter describes the making of the circulum (Ring). First: You should trace the circulum with a sword that has nobody yet hurt. On one side of the sword, you should inscribe the following characters.

✠ ∇ R A X I 9 h e ✠ A n a e l .

On the other side, you inscribe these characters below.

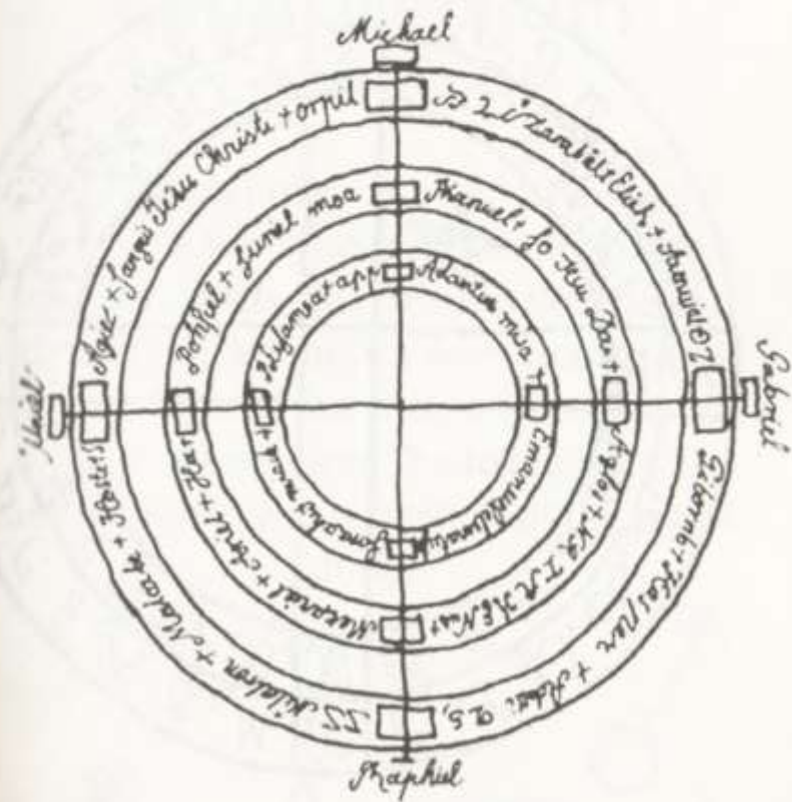
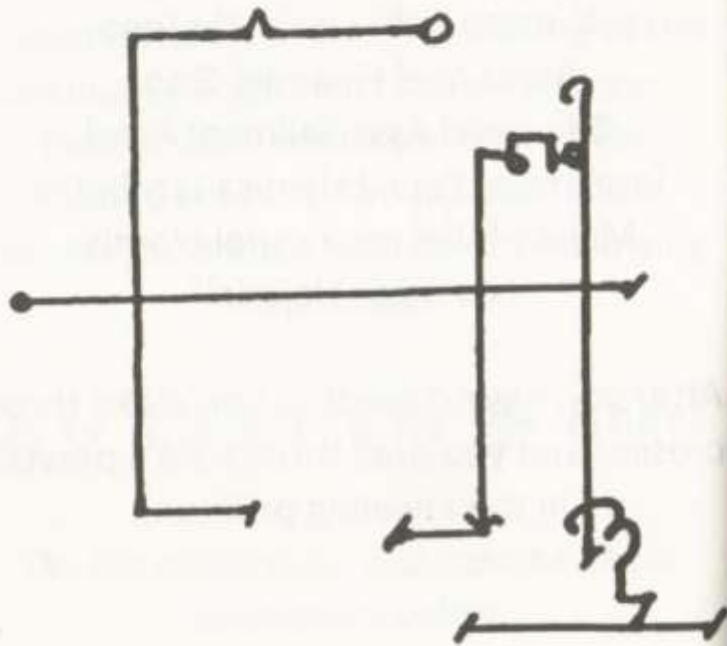


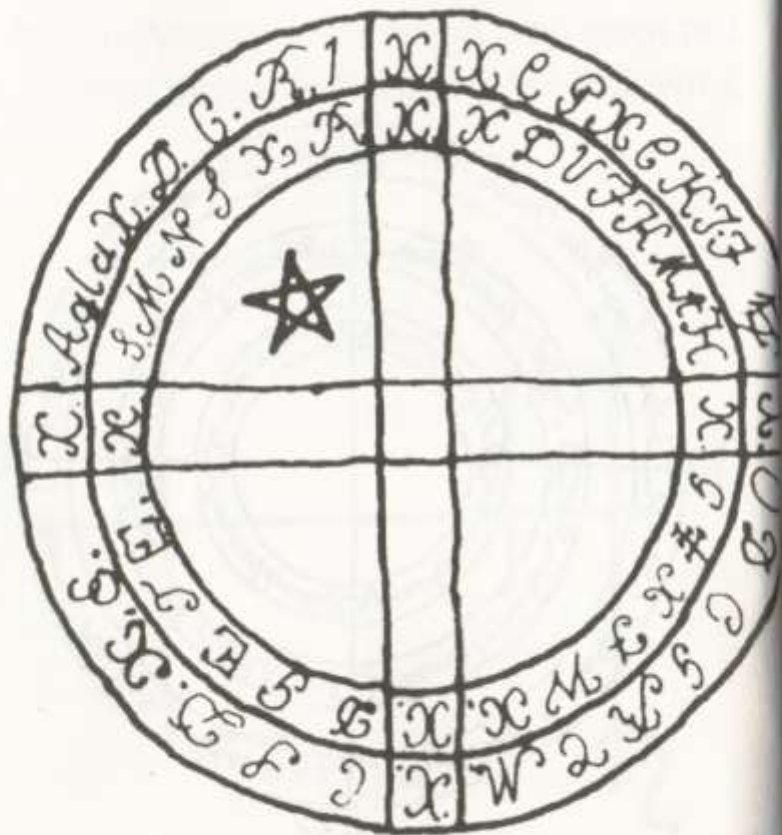
Second: You should trace the circle while you say the following words:

“O Le Ja meni sete Mirari jael
la mese mihi Jasala Ale Jona
Masa criel Finamiel-Siona
O la sariel Assa Salimeni Arael
fasa, maja, Paja, Lalemisa Jerobeliel
Majasa falieel mica sariel olomisa
lale masa Hajariel”

After you have done this, you make three crosses and you pray three Lord's prayers in the kneeling position.

Third: When you summon, you must put in front of you in the circle the following symbols.

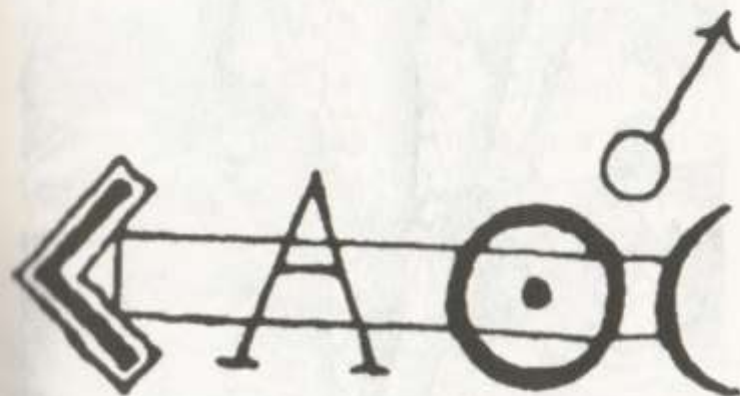




Caput Tertium

(Chapter 3)

This chapter has to do with the seven Grand Dukes Whenever you intend to summon spirits, you need to put the seal of the spirit whom you want to call three steps in front of the circle so that you can show your intention. The following is the Seal of Aziel, who is the first of the grand dukes:



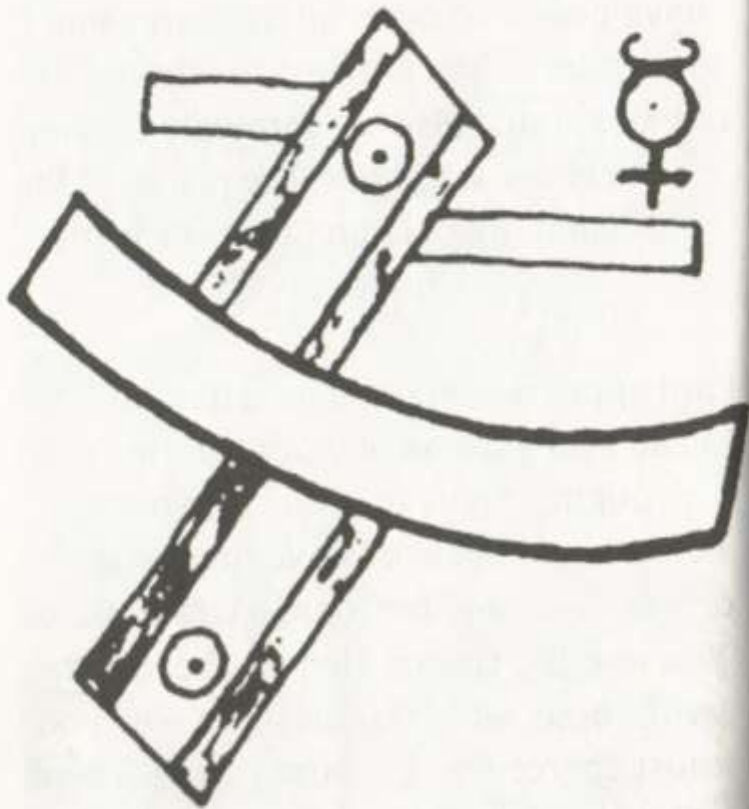
(Seal of Aziel)



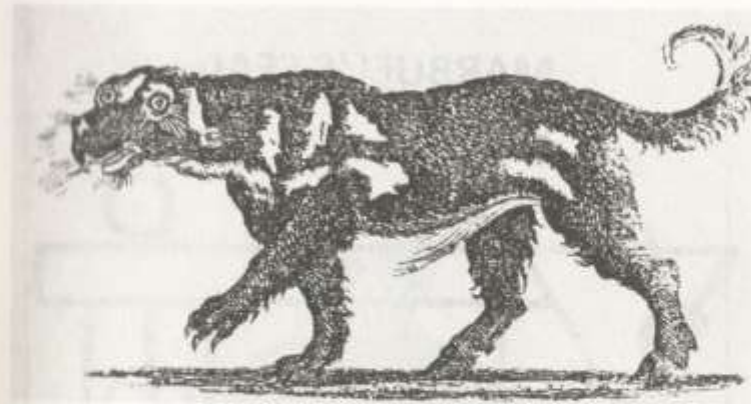
(Sun) They call me Aziel, and I am a ruler over all hidden treasures of the Earth. I have power to open all treasures and I give them to the persons to whom I like to give them. I also try shrewdly to cheat in whichever way I can. My planet is the Sun, and my paladin Carmielis is my servant.

I am appearing in the shape of a bull, but I can also assume any other form. You ought to give me rulership over everything because I have many legions of spirits serving me. I am a Grand Duke. You need to coerce all my subordinates with force, which is the same way you must coerce me, because I am a Grand Duke on Earth who has many things under his command. Therefore, you need to summon me the right way, otherwise I will not appear before you.

ARIEL'S SEAL

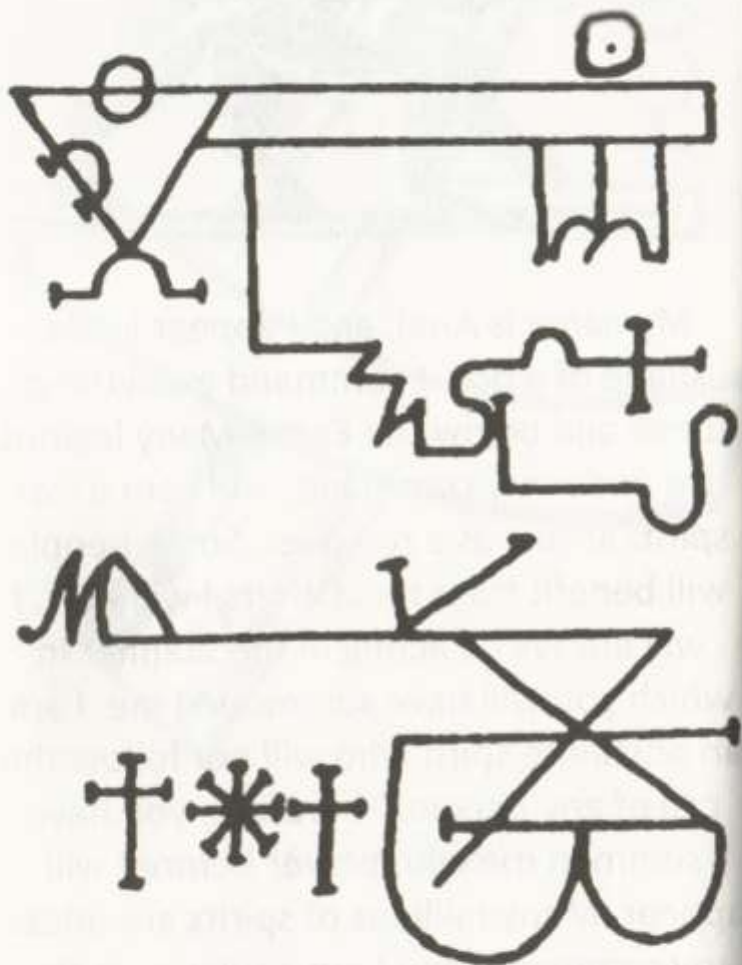


(Seal of Ariel)



My name is Ariel, and I appear in the shape of a dog. I command everything above and below the Earth. Many legions are under my command, and I am a fast spirit: as fast as a roe deer. Some people will benefit from me. Others I will hurt. I will always be acting in the manner in which you will have summoned me. I am an obstinate spirit who will not follow the call of any person. Therefore, you have summon me with power before I will appear. Many millions of spirits are under my command, and I am a ruler over the treasures of all gods. I am as fast as the wind.

MARBUEL'S SEAL




Marbuel's Gestalt.



I am the spirit who is ready to serve. I appear in the shape of a ten-year-old boy. It is useful to summon me at any time, and I am as fast as an arrow.

MEPHISTOPHILIS'S SEAL

An illustration of Mephistophilis, a winged devil with horns, standing over a dark cityscape with spires. The scene is rendered in a dark, atmospheric style with a cloudy sky.

I am the grand master of many arts and of luck in general. You can learn things in an instant. You need to summon me four times. I have quite a selection of spirits under my command who are serving me.

Whenever I command them to serve, they do so fast.

BARBUEL'S SEAL

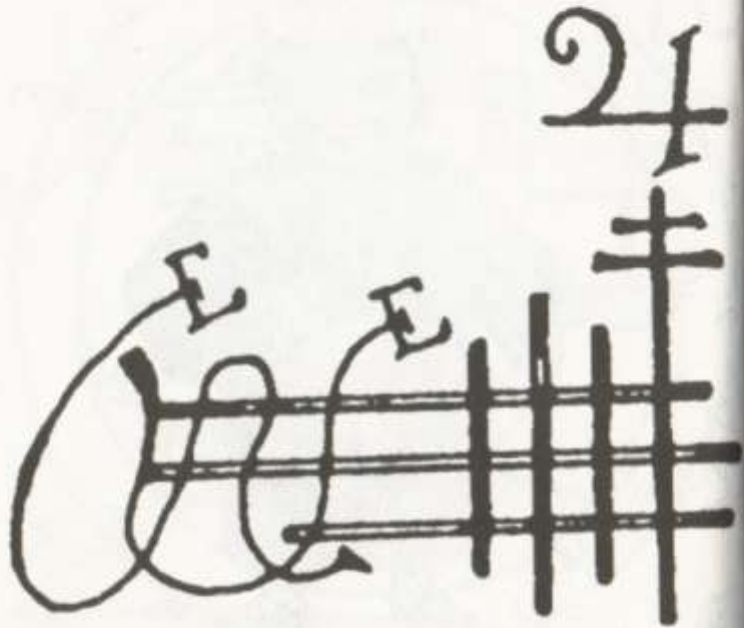


Barbiel.



I am a water Lord over the seas and over all waters. I rule over everything that lives in water. I am fast and I may give everything provided that you summon me right. Then I shall appear, and I may also please you.

AZIABEL'S SEAL



I am a great spirit who appears as a little child. I serve anybody provided that he or she summons me right. I am ruler over the affairs of law. Many spirits have to obey me. I also like to please everybody, and I can make honor, riches, status, and a lot of luck.

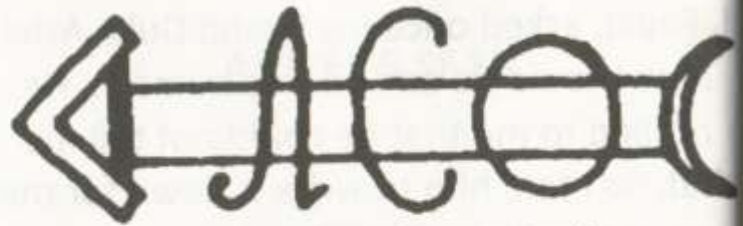
ANIFEL'S SEAL



I, Faust, asked once my Grand Duke Aziel how I could tie and coerce humans. He replied to me that he could not tell me that, so I told him to write it down for me rather than to tell me in words.

"Oh!" Said the spirit, "my Faust, I truly should not have made an agreement with you, my Faust! However, I am going to write it down right here so that you will know the answer!"

"My Faust! This is my coercion, when I have to say Jesus Christ is in the flesh and comes with the omnipotence of god, this is not to discover, and when I should keep my promise to someone, then he needs to have me swear by the cross. Then I will give my sign. This is the sign as it stands here.



(Aziel's sign of Coercion)

Imperium Magnum Infernalis

(The Infernal Great Power)

The Infernal Empire is as follows:

1. LUCIFER, the emperor
2. BELIAL, Viceroy
3. SATAN, Governor
4. BEELZEBUB, Governor
5. ASTAROTH, Governor
6. PLUTO, Governor

The following are the seven Grand Dukes
of the Infernal Empire:

1. AZIEL
2. MEPHISTOPHILIS
3. MARBUEL
4. ARIEL
5. ANIGUEL
6. ANISEL
7. BARFAEL

These are the Grand Ministers and secret
Infernal Counsels:

1. ABBADON
2. CHAMUS
3. MILEA
4. LAPASIS
5. MERAPIS

These are the Spiritus Familiares of the
Infernal Empire:

1. CHINICHAM
2. PIMPAM
3. MASA
4. LISSA
5. DROMDROM
6. LOMHA
7. PALASA
8. NAUFA
9. LIMA
10. PORA
11. SAYA

12. WUNSOLAY



Caput Quartum

(Chapter 4)

This chapter contains the summoning and conjurations of the spirits.

Particular Summoning of the Spirit Azriel

(make a cross whenever the symbol + appears in the text)

"I, (say your name here), command thee, spirit Azriel, that thou appearst instantly by the power of the word ADBDA and also by the power of the angel AMASALE, and by the power of the star GADALA which rises in the last degree of Capricorn, which I (your name) set up as a symbol of this.

I call thee, spirit Azriel, by Durashain, Maim, Lulim + Menim + Senim + Zaim + Sulim +. I conjure thee spirit (name of spirit) by Hipim + Repim + Sepim + Gulum + Locsant + Dropep + Schamot +. I (your name), I (your name), I (your name) command, command, command, thee spirit Azriel, by the power of the heavenly lord + who created heaven and earth and all which is on it, who commands the four winds, who rules over all beings, and whom everything which is alive and created has to obey, that thou, spirit Azriel doest everything for me which I command thee to do, by the power of the following words.

Alaja + Rasamule + Moliel + Zynagamim + lo + affrisi + Misaniel +, that thou bringst me everything, that thou, spirit Azriel do so now, in speed, your symbol with you in front of my circle. I (your name) call thee by the power of the four

winds, by the power of the air, and by all beings created, that thou appearst before my circle right now and that thou doest that without trying to instill fear, in visible shape.

I (your name) conjure thee by everything that is alive that thou comest, comest, comest, by the strength of all strengths, which had you overpowered and who commands everything. I conjure thee, air that thou doest not keep the spirit Aziel from me, but that thou sendest him very soon. Oh la Valasaja + Salajami + Masei + but that he gives me speech and answer in the English language. Amen"

Simplified Summoning of the Spirit AZIEL

Calemi + Cadem + O spirit Aziel Poramase
la hemise + Coelum + et Firmamentum +
Casami + Misarajaet + Xamara +
Sadalachamim + Dusama + Popiniet +
Lemisisaraet + Amen

If he does not come, speak this three times.

**Particular Summoning of the Grand
Duke ARIEL**

*"I, (your name) summon thee, spirit Ariel
+ come, come, very speedily +
Firmament, earth, air, and everything,
that you will not hold back the spirit I
command this to you by the great words
and names Dala + Makasaim + Rusaloja +
Munot + Phalaniet +*

*I coerce you spirit Ariel by the strongest
coercion Roma + Sa + Ra + Familia +
Rominase + come, come, come,
immediately, come, come, come, Anasai +
fa + fali + monitase + fata + Amen"*

**Simplified Summoning of the Grand
Duke ARIEL**

*"Vota + misa + Lasafe + ma + Homina +
Sara + Pada + Chagiel + Matachia +
Mecha + Enazarael + O hevilame Ga +
Hlebani + that thou sendest him before
my circle, or else thine punishment shall
be seven times as much on thee spirit
Ariel in hell, I Roma + sa + fu + Amiel +
mien + suisa + Amen"*

Particular Summoning of the Grand Duke **MARBUEL**

"I (your name) conjure thee Grand Duke Marbuel, by the great ruler in the heaven and on earth, in the water and in the air, in the fire, on earth, in the hell, outside the hell, and by the word which there was at the beginning of the world, who has overwhelmed you, Great Duke Marbuel during his victorious descent to hell, and who has stepped on you with his feet.

I (your name) conjure thee Grand Duke Marbuel by all the leaves and grass and by everything that is called world, that you open for me all foundations of the earth and that you bring it in the name and power of the one who has no end + all stones, spirits, and earth spirits, and bring them in front of my circle, and that you immediately do so as I command you according to my will, by + Amala Saim +

*fara + lamim + Saumi + ma + Amen.
Come, come, come."*

Simplified Summoning of the Grand Duke **Marbuel**

*"Ma + Schaffot + Etanahoim + Masalami
+ Fasta + Apiramus + Misa +
ETANOGANASA + Padaschia + I, (your
name) call thee Marbuel by Masa + Hipa
+ Sapa + Rama + Laja + Meffi + Amen
Main Summon of all spirits when they
make noise O Ma + Raieschia + Nisanatos
+ Mopsi + Laminasi + Coporasch +
Monasha + Alolia + Mygyssa + Pompana
+ Nosis + Firmamenta + Samasa +
Jameschia + Fonascha + Molami + Amen
Poraschalia +++ Minischa +++ Semisa
+++"*

Speak this three times

Conjuration if the spirits refuse to transform themselves:

*" Mosa + O Naschi + Gajala + Pressi + Faf
+ Hisca + Allismicos + Felschima + Potma
+ Saal + Amesda + Proceses + Terra +
Festus + Spica + Munisa + Soila + Desca +
Elesiamini + Amen +++ Qui venit in
nomine Domini O Kyrios + O Kyrie Eleiso
+ Amen +++ "*

Speak this three times

Greet all Spirits with the following

" Palifasta + Firmis + Demecha + Haim +

Caput Quintum

(Chapter 5)

This chapter has to do with the binding, loosing, flogging, and dismissing of the spirits.

Binding

The following is for binding, when the spirit does not want to stay.

Speak it three times.

*"Deus + Pata + binde + Jesus + Behalte +
Deus + Spiritum + binde + durch + Kraft +
Christi + Knuepfe + schliesse + the spirit
(spirit name) Amen +++"*

Loosening

Threefold loosening when the spirit refuses to answer.

"O Sa miha + Aseffonila + Ja + La + Mifflahi + Mehahinesi + Milonahireil"

Flogging

Flogging, to be spoken three times

When the spirit does not want to obey hit into the air with the switch and hit also the spirit's seal. The switches that you use for the flogging of the spirits should be of the wood of juniper. Cut them on a Thursday in the new of the Moon early in the morning before sunrise in the hours of Mars and Venus. Cut the following words into the switches: "The seed of the woman should stomp the head of the

serpent"

Say the following while hitting the seal with the switch.

"Defi + Ministrahel + Jasa + Mifana + Hisanam"

Conjuration to the flogging, say this after flogging.

"Prescio + Mipot + Domisiac + Tufi + Maha + Huschia + Laemelisete + Hedera + Cade + Veleadis + Locisomnibus + Ameslamin + ARIROSH + Laedemische + Jehonale + Hisipo + Amen +++ Podarasche + Podarasche"

Dismissal

Dismissal of all spirits

*"O spirit (name of spirit) + Portam
Benedictam + Sic tecum quasias horas
siece mila + Amen"*

When the spirit does not want to leave,
then speak the following.

*"Benedictus + est qui omnia regnat + pe
omnia secula seculorum + in nomine
domini +++ Amen +++"*

You can also summon the Grand Dukes
and all other spirits with the citatio that
you find in my last will.

Fumigation

Fumigation to summon an evil spirit.

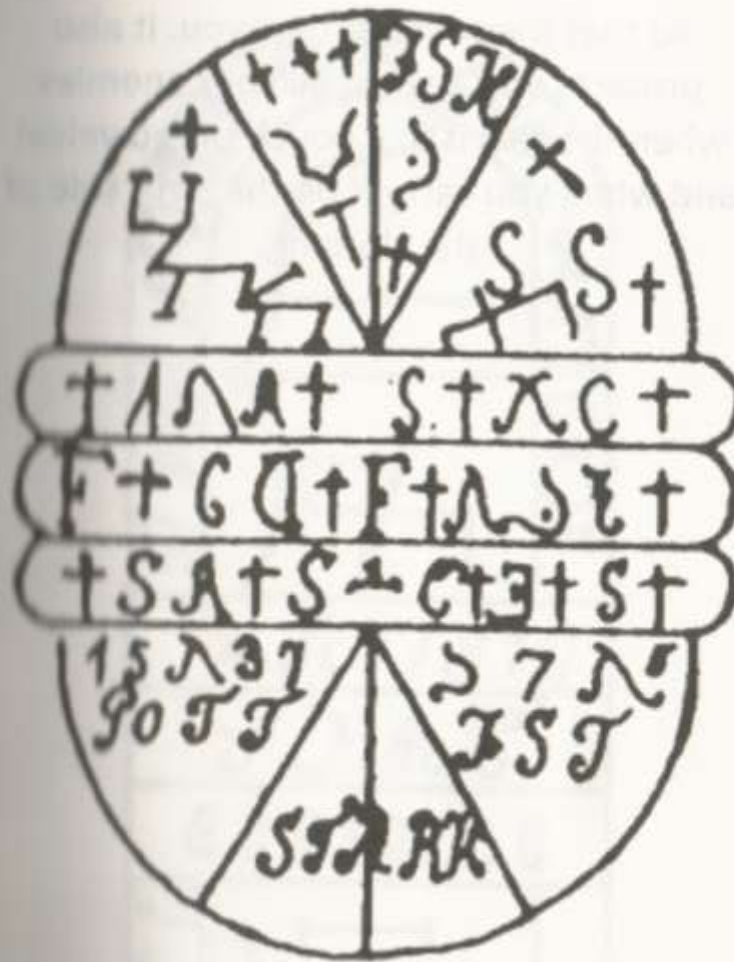
Take garlic, sulfur, pitch, Christ herb,
Basil herb, put this on coal, and when the
smoke rises be careful that the spirit does
not press you, and speak the following
words:

*"O Lama + Basulai + Monai + Mempis +
Lorrate + Pacem +"*

Doctor Johannes Faust's Noble Secrets

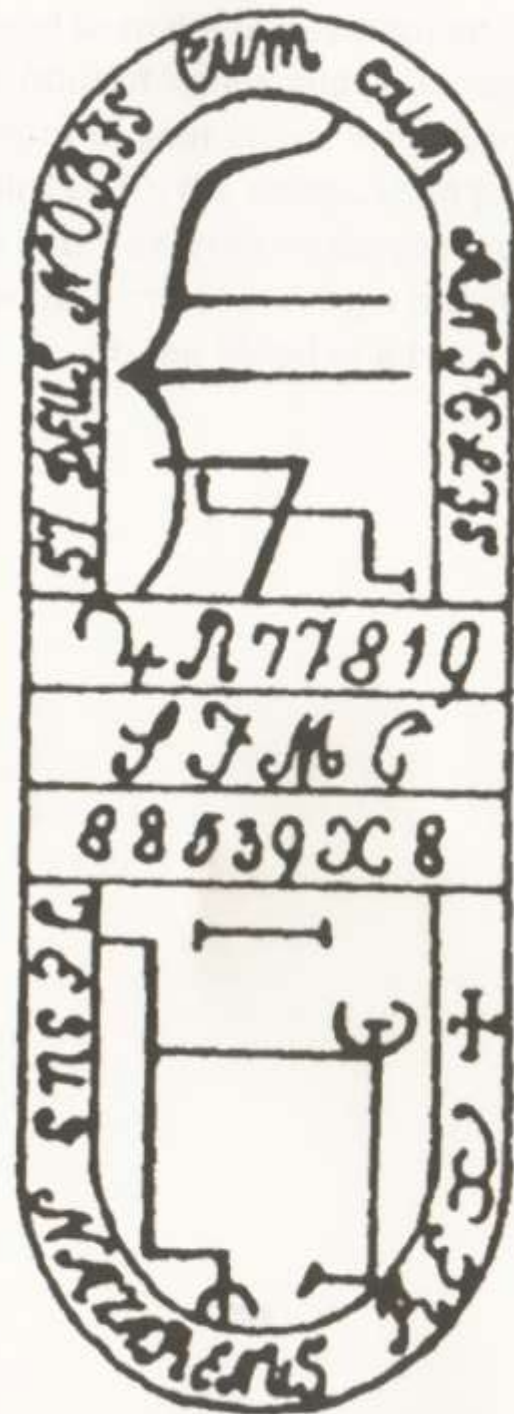
These are Doctor Johannes Faust's noble secrets and sigils that serve to protect every operator and practitioner of the FREE ARTS against the spirits, and which may also be carried with oneself for other purposes for which they are useful.

This everyone should keep well and with respect. You should keep such secrets well-hidden so that you will not suffer great damage, bad luck, or death. This keep well in mind.



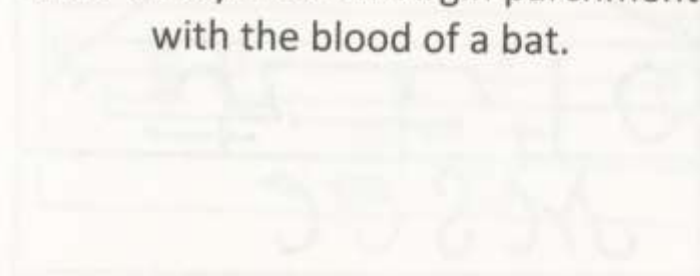
Make this seal on a Sunday morning before Sunrise in the hour of Mars. You have to engrave it in gold. If you carry it on you, it protects you against all spirits

so that they cannot hurt you. It also protects you against all your enemies when the seal is in a pouch of red velvet and when you carry it on the right side of the clothing.

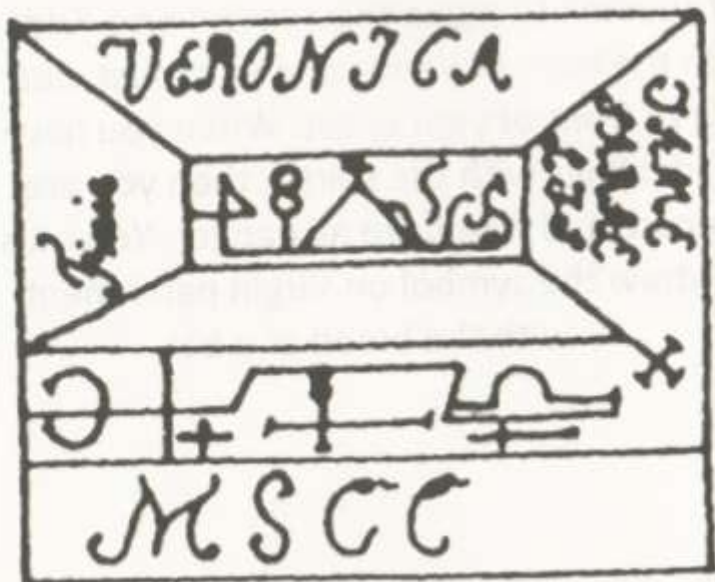




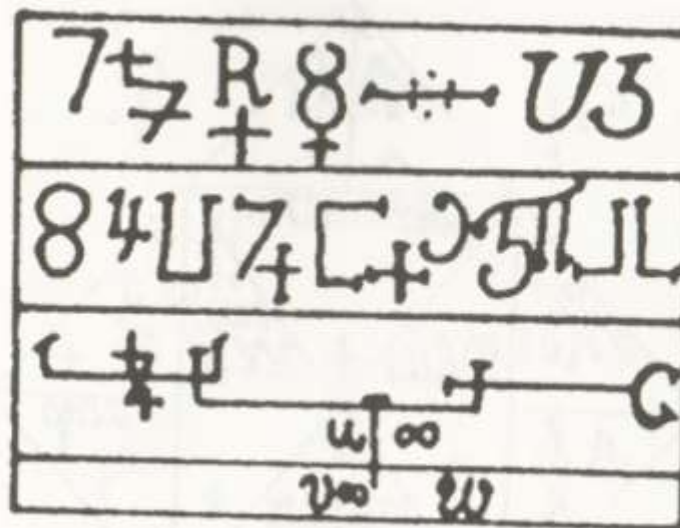
You need to make this symbol on a Friday
 in the hour of Venus and you must wear
 it in front of your chest. When you have
 dealings with the spirits, then you are
 secure and free from all danger. You must
 draw the symbol on Virgin parchment
 with the blood of a bat.



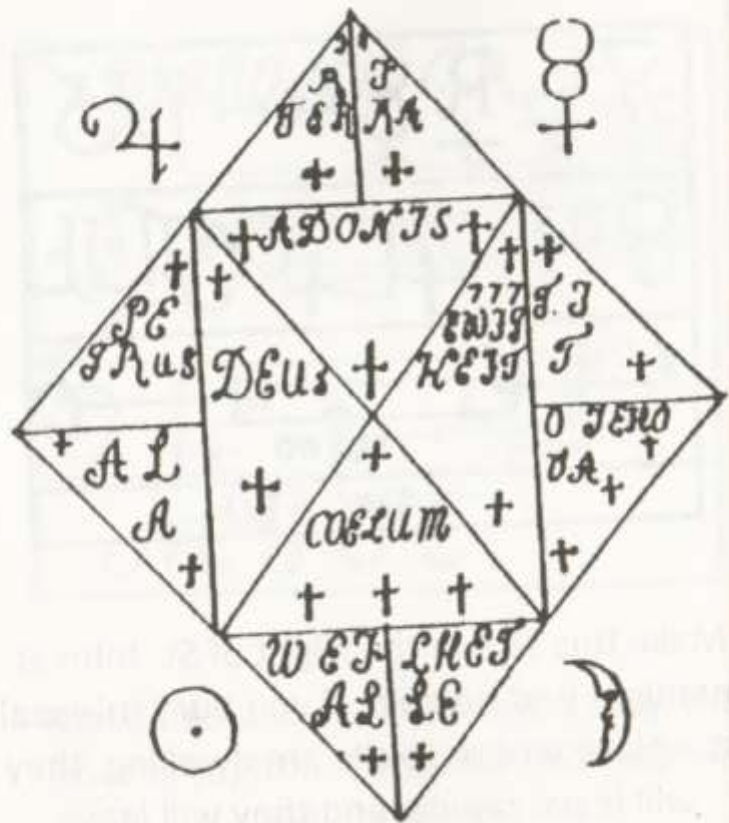
Make this symbol on a Friday
 in the hour of Venus and you must wear
 it in front of your chest. When you have
 dealings with the spirits, then you are
 secure and free from all danger. You must
 draw the symbol on Virgin parchment
 with the blood of a bat.



Make this seal on a Monday during the hour of Jupiter. It will free you from all evil spirits.



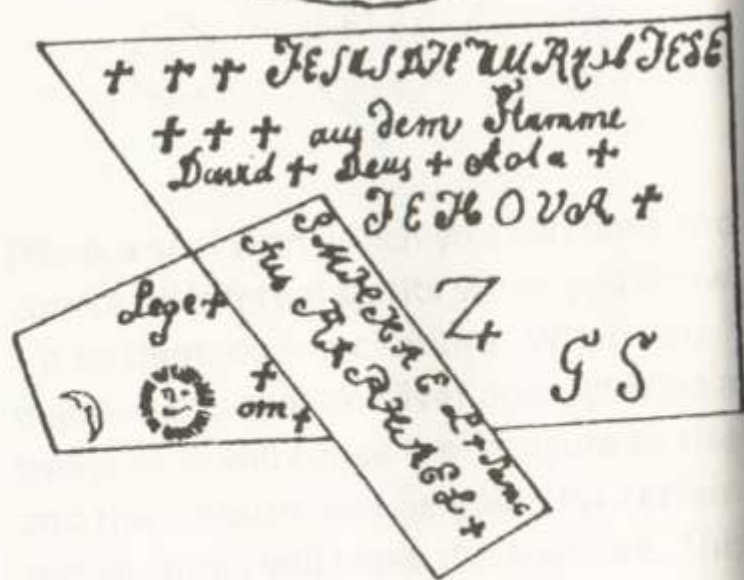
Make this seal in the Night of St. John at midnight and on gold. If you bury this seal at a place where spirits are dwelling, they will leave rapidly and they will leave behind all their treasures.



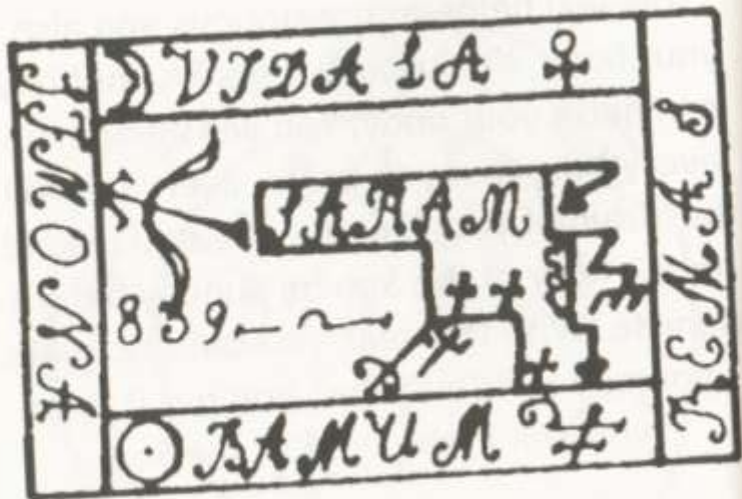
This is a seal with which you can bind and coerce all infernal spirits when you show it to them during citations. When you engrave this seal on silver and put it on a treasure, it will cause the treasure to rise and the treasure will be yours for certain and all spirits will leave the treasure. This

is the most powerful seal that you will ever find.

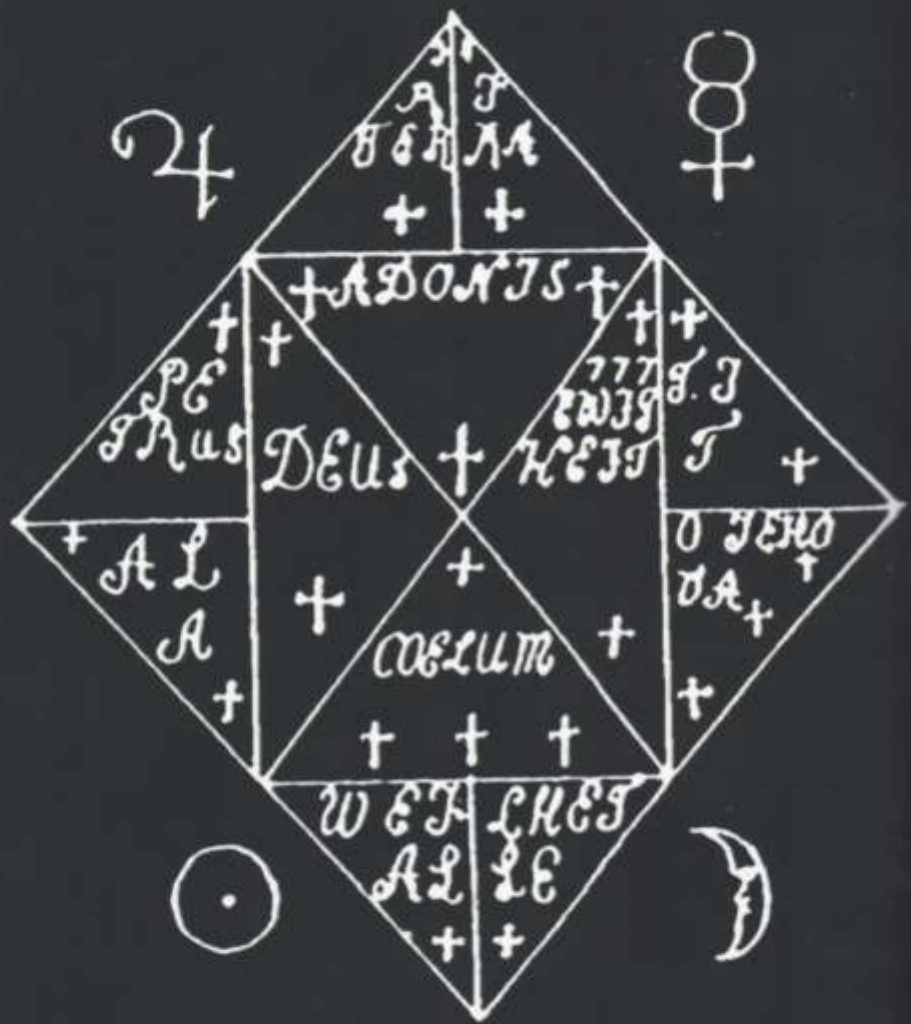




This seal helps your emotions and also your body. If you carry it on you, nobody can harm your body. You will also win in everything that you begin. Everyone will be afraid of you. Engrave the seal in gold in the hour of the Sun on Sunday before Sunrise. With this seal, you can also make yourself invisible when you put it onto yourself in the hour of the Sun.



This seal is of use in all operations and it should never be left out, because it is the operator's defense and wall.



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